Myron Layese

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WORK EXPERIENCE

Stealth Labs Inc.

August 2023 - April 2025

Audio Programming/Sound Designer

Cambridge, MA (Remote)

- Designed and produced 100+ original audio assets—including field recordings, foley, and synthesized
 SFX—for in-app sleep stories, soundscapes, and firmware features enhancing brand audio identity
- Mixed audio deliverables for various projects reaching 200,000+ listeners across multiple digital platforms
- Prototyped development for Active Noise Cancellation (ANC) and Low-Frequency (LUF) correction, improving noise cancellation in the sub 150Hz and past 2kHz
- Co-led visual and creative direction for the company podcast and video channel, tripling and retaining audience reach within the first three months

PROJECTS

Harvard Graduate School of Design

February 2024 – February 2025

Sound Designer

Cambridge, MA (Remote)

- Recorded and integrated furniture-based audio for Unreal Engine (UE) to Wwise pipelines, improving tonal accuracy and real-time playback in interactive installations
- Optimized Wwise AudioBanks, shortening load times within UE to ~2 mins

MIT Media Lab

August 2022 - May 2023

Undergraduate Research Associate/Sound Designer

Cambridge, MA

- Built Dynamic Audio Systems via Machine Learning for VR/AR projects <u>Tele Absence</u> and <u>Stagefright</u>
- Developed and maintained MaxMSP patches to transfer real time data between ESP microcontrollers and Oculus Quest, improving audio fidelity

EDUCATION

Berklee College of Music

August 2019 - August 2023

BS, Electronic Production & Design (Summa Cum Laude)

Boston, MA

- Dean's List all four years
- OZY Genius Award (2022)

SKILLS

- DAWs: Pro Tools, Logic, Ableton 11, Reaper
- Audio Middleware: Wwise, FMOD, MaxMSP
- Recording Equipment: Avid S6 Mixing Console, Zoom H4n, Sennheiser MKE-600, Shure MV7, Shure SM7B